## Annrovedised at the 3rang of Co mittee of academic year 112, on arch 27, 202 Approved at the 2th University Curriculum Committee academic year 112, on April 10, 2024

Four-Year Curriculum for Class 2024 Bachelor Program in
Applied Foreign Languages and Smart Commerce

| Freshman Year <br> Fall Semester | C | Freshman Year <br> Spring Semester | Sophomore Year <br> Fall Semester | Sophomore Year <br> Spring Semester | C. | Junior Year C. <br> Fall Semester  | Junior Year Spring Semester | C. | Senior Year <br> Fall Semester | C. | Senior Year <br> Spring <br> Semester | C. |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| University Compulsory Courses : English, PE course , All-Out Defense Ed. and Military Training course : 6 credits in total |  |  |  |  |  |  |  |  |  |  |  |  |
| Freshman English I Physical Education I |  | Freshman English II 2 <br> Physical Education II 0 | Sophomore English I | $\begin{array}{l\|l} 1 & \begin{array}{l} \text { Sophomore English } \\ \text { II } \end{array} \\ \hline \end{array}$ |  |  |  |  |  |  |  |  |
| University Compulsory Courses : General Education Courses : 22 credits in total |  |  |  |  |  |  |  |  |  |  |  |  |
| College and Program Compulsory Courses : 55 credits in total |  |  |  |  |  |  |  |  |  |  |  |  |
| English Listening and Speaking Practice <br> Visual Programming <br> Logic and Design <br> Introduction to <br> Computer Application <br> Introduction to <br> International <br> Humanities and Society | - | Business English 3 <br> Listening and Speaking  <br> I  <br> Python Programming 3 <br> Introduction to 3 <br> Operation Systems  | Business English 3 <br> Listening and  <br> Speaking II  <br> Business English 3 <br> Reading and Writing I  <br> App Development 3 <br> and Application  <br> Web Programming 3 | Business English <br> Reading and <br> Writing II <br> Database Systems <br> Interactive <br> Artificial <br> Intelligence <br> Programming in <br> Python <br> Cross-border E- <br> commerce platform <br> Implementation | 3 |  Smart Commerce <br> Implementation 3 <br>   <br> Smart Commerce 3 <br> with Python  <br>   | Graduation Project I <br> Module of SAP |  | Graduation Project II | 1 |  |  |
|  | 2 | 9 |  | 2 | 12 | 6 |  | 4 |  | 1 |  |  |
| Program Degree Elective Courses: 45 credits in total, including 27 credits from any departments other than from this program |  |  |  |  |  |  |  |  |  |  |  |  |
| International Relations(2) <br> Cross-Cultural <br> Communication (2) <br> Exploring the science <br> park(2) |  | Software for Information <br> Applications(3) <br> Presentation in English(2) <br> Practical Robot <br> Programming(3) | Java Programming(3) Implementation of International Exchange (2) Journalistic English (2) | Computer Networks(3) <br> English for Computer <br> Science and <br> Technology(2) <br> English for Business |  | Advanced Artificial <br> Intelligence applications <br> (3) <br> English for Business <br> Presentation(2) | English Assessmen <br> I(2) <br> Windows <br> Programming(3) <br> Intelligent |  | English Assessment Applied Japanese Wr and Business Letter(2) Project Management Internships I(9) |  | Internships II(9) |  |


|  | Eiectronic Commerce(3) | International Trade(2) | Communication: <br> Skills and Delivery(2) <br> Internet Applications(3) <br> Cross-culture <br> Workplace <br> Experience(2) |  | Project Management(3) <br> Video Editing and <br> Digital Design(3) <br> Information Security(3) | keting(3) |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Degree Compulsory Elective Courses of the faculty (which are included in the credits of other departments) |  |  |  | Common elective courses of the faculty (which are included in the credits of other departments) |  |  |  |
| Python Practical Applications(3) | English Presentation Skills for Human Sciences(2) |  | ies and Social | Introduction to ERP Commercial Software |  | Power BI application: Big data and data visualization | Marketing planning practice of smart culture |
|  |  |  |  | Problem Solving and Programming Skills(3) |  | Cross-cu <br> Experien | Workplace Experience(4) |
|  |  |  |  | Workplace Internship(9) |  | Practical <br> Generativ <br> Intelligenc |  |




 "Problem Solving and Programming Skills".
 TOEIC points must take and pass the " English Assessment II ".
4. "Graduation Project I and Graduation Project II are compulsory courses for Innovation and Creativity Center.

 Smart Commerce", please see program webpage for details.
 interdisciplinary studies.

